

Junior Lakers Basketball
Fall 2005
Referee's Rules and Standards
Rookies Division (6-7 year old)

All parents and coaches are required to follow the YMCA spectator's code. Please respect all calls by the referees. Coaches or parents who violate the spectators code or are inappropriate in any way will be given a warning. The second violation of the spectator's code will be remove from the gym, and if the coach made the violation he/she will be considered to be relieved from his volunteer duties as a coach.

All teams are made through the skill level and player requests of the participants. There are no teams that are made by the coaches, which is why the skill assessment days are mandatory. This is the only division that coach requests are allowed.

Participants who register will be fit in their designated division by age. No one will be moved up in divisions unless evaluated and permitted to do so. The participant will be moved up if only their skill match those of the participants of the upper division they wish to play in.

SCOREBOARD- We will not be keeping track of the score. The focus will be on developing skills and not on points.

NO ZONE DEFENSE ALLOWED- The participants will first need to learn man-to-man defense and grow familiar with it. Therefore, zone defense will not be permitted at this age level.

NO DOUBLE TEAMING ALLOWED- Participants are required to play man-to-man defense only.

EXCEPT PICKING OFF A PASS, STEALING IS NOT ALLOWED- Players cannot steal the ball from their opponent. However, if a player picks off a pass, that is allowed.

TRAVELING IS CALLED AFTER "3" STEPS- The referees will designate the allowed amount of steps a player can take (usually 3 steps, 4 to less advance players). This will not be strictly enforced unless the child is noticeable running or walking with the ball. No ups and downs. If a player go up for a shoot and come down with the ball it will be consider traveling.

DOUBLE DRIBBLE - If a player picks the ball up from dribbling, he/she is allowed to dribble again. However, double dribble is also called when a player noticeably dribbles with both hands simultaneously.

OUT OF BOUNDS WILL BE CALLED- Out of bounds is called and there is not time limit on how long a player has to pass the ball in bounds.

MUST CALL ALL FOULS- If the player was in the act of shooting, he receives two free throws. If the foul is on the ground, which means the player was not in the act of shooting, the team that was fouled would get the ball out of bounds.

*If the player is foul in the last minute of the fourth quarter, he/she will be award two fouls shoots regardless if it's a shooting foul or not.

FREE THROWS- No one is allowed to enter the key until the ball hits the rim or the backboard. If the ball does not touch the rim or the backboard on the second shoots, it will be a violation and the opposing team will be awarded the ball.

TIME- CLOCK- The clock will be running through out the game. The only time the clock stop is during the last minute of the fourth quarter on every dead ball.

BACKCOURT PRESS- There is no backcourt press, but a team has ten second to advance the ball.

EQUAL PLAYING TIME IS A MUST- Every child must play at least half a game. Every 4 minutes of each quarter substitutions are made, so make sure the children sitting out after the four-minute mark get in the game. No one is allowed to play the entire game, unless a team has 6 players. **NO substitution** is allowed out side the designated time, unless a player is injury or the tried to continue.

REMEMBER WE MUST SET A GOOD EXAMPLE TO OUR CHILDREN!

IF A CHILD DOES NOT UNDERSTAND THE RULES ABOVE, STOP THE GAME FOR A MINUTE AND EXPLAIN TO HIM AND HIS COACH THE RULES. IT IS WRONG TO CONTINUE TO PENALIZE A CHILD IF THEY REALLY ARE UNAWARE OF HOW TO ABIDE BY THE RULES.